# AGENDA CITY COUNCIL OF THE CITY OF BATH, MAINE

Regular Meeting Wednesday, August 6, 2014 6:00pm City Council Chambers, Bath City Hall

We encourage your comments and views, and appreciate your participation in your local government.

## A. Pledge of Allegiance

### B. Roll Call

Presentation by Daniel Lay of H.M. Payson will be giving the annual report on the City Fund.

#### C. Consent Agenda:

(Items as marked with an asterisk (\*) on the agenda shall be considered routine matters not requiring debate. In the case of items marked with an asterisk, the motion as stated in parenthesis following the items on the agenda shall be considered to have been passed by the City Council as part of the Consent Agenda. Any Councilor wishing to have any item so marked with an asterisk removed from the Consent Agenda shall have the unlimited right to do so at any time prior to the vote by Council on the Consent Agenda. If such an item is removed from the Consent Agenda, it shall be dealt with in the normal course of the meeting.)

\*1) Minutes of the previous meetings of July 2 and 16, 2014 Council (motion to Accept as Presented)

D. Time Devoted to Residents to Address The City Council:

- E. Ordinances, Resolutions and Orders:
- 2) Proclamation: "Random Acts of Kindness Day"
- 3) Ordinance: Approving Fire Captains' Elective Bargaining Agreement (first passage)
- 4) Ordinance: Amendment Chapter 15. Streets, Article 6. Excavations and Street Openings, Section 15-36. Permit Required/Fees (first passage)
- 5) Resolution: Adjustment Chapter 14-33(b) Building Sewer Permit Fee
- F. Petitions & Communications:
- G. City Manager's Report:
- H. Committee Reports: if any
- I. Unfinished Business:
- J. New Business:

6) Appointment 1 member to the Old Customs House Board of Directors with a term expiration of August 2017.

- K. Councilor Announcements:
- L. Comprehensive Plan Discussion:
  - Councilor Wyman reporting on Section 5.2 pages 31-39.

#### EXECUTIVE SESSION:

Title 1 M.R.S.A. §405(6)(D) Discussion Labor Negotiations (Fire Captains)

# ADJOURN